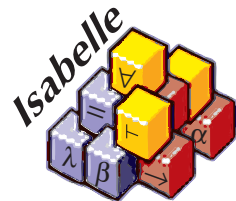


# Aspects of locality in Isabelle — local proofs, local theories, and local everything

Makarius Wenzel

February 2008



Technology develops from the primitive  
via the complicated  
to the simple.

*Antoine de Saint-Exupéry*

# Introduction

# What is locality anyway?

Locality means . . .

- working relatively to a *context*  
(theory or proof environment)
- moving results between contexts via *morphisms*  
e.g. from abstract theory to concrete application
- replacing logical encodings by *native elements* of Isabelle/Isar

Consequences:

- reduced complexity of logical statements, proofs etc.
- improved flexibility and scalability
- simplified construction and composition of add-on tools

# **PART I**

## **Local proofs**

# Rules and proofs

**Textbook inferences:** proof trees

$$\frac{B(a)}{\exists x. B(x)} \quad \frac{\exists x. B(x) \quad \begin{array}{c} [x][B(x)] \\ \vdots \\ C \end{array}}{C}$$

**Isabelle/Pure rules:** framework formulae

$$B\ a \Longrightarrow (\exists x. B\ x) \quad (\exists x. B\ x) \Longrightarrow (\bigwedge x. B\ x \Longrightarrow C) \Longrightarrow C$$

**Isabelle/Isar proofs:** proof texts

**assume**  $B\ a$

**then have**  $\exists x. B\ x$  ..

**assume**  $\exists x. B\ x$

**then obtain**  $a$  **where**  $B\ a$  ..

# Isabelle/Isar proof decomposition

```
have  $\bigwedge x. A\ x \implies B\ x$   
proof —  
  fix  $x$   
  assume  $A\ x$   
  show  $B\ x$   
     $\langle proof \rangle$   
qed
```

Decomposition in two parts:

1. Rule extracted from proof body  
(conclusion within a local context)
2. Result retrofitted into pending goal  
(very flexible due to higher-order unification etc.)

## Isabelle/Pure rule composition

$$\begin{array}{l}
 \text{rule:} \quad \overline{A} \ \overline{a} \Longrightarrow B \ \overline{a} \\
 \text{goal:} \quad (\bigwedge \overline{x}. \ \overline{H} \ \overline{x} \Longrightarrow B' \ \overline{x}) \Longrightarrow C \\
 \text{goal unifier:} \quad (\lambda \overline{x}. B \ (\overline{a} \ \overline{x})) \ \theta = B' \ \theta \\
 \hline
 (\bigwedge \overline{x}. \ \overline{H} \ \overline{x} \Longrightarrow \overline{A} \ (\overline{a} \ \overline{x})) \ \theta \Longrightarrow C \ \theta \quad (\text{resolution})
 \end{array}$$
  

$$\begin{array}{l}
 \text{goal:} \quad (\bigwedge \overline{x}. \ \overline{H} \ \overline{x} \Longrightarrow A \ \overline{x}) \Longrightarrow C \\
 \text{assm unifier:} \quad A \ \theta = H_i \ \theta \quad (\text{for some } H_i) \\
 \hline
 C \ \theta \quad (\text{assumption})
 \end{array}$$

### Flexibility in proof composition:

- rename / permute parameters (**fix**)
- permute assumptions (**assume**) and goals (**show**)
- generalize claim (**fix** / **assume** / **show**)

# Isabelle/Isar proof contexts

```
{  
  fix  $x$   
  have  $B\ x$   $\langle proof \rangle$   
}  
note  $\langle \bigwedge x. B\ x \rangle$ 
```

```
{  
  def  $x \equiv a$   
  have  $B\ x$   $\langle proof \rangle$   
}  
note  $\langle B\ a \rangle$ 
```

```
{  
  assume  $A$   
  have  $B$   $\langle proof \rangle$   
}  
note  $\langle A \implies B \rangle$ 
```

```
{  
  obtain  $a$  where  $B\ a$   $\langle proof \rangle$   
  have  $C$   $\langle proof \rangle$   
}  
note  $\langle C \rangle$ 
```



# From contexts to statements

## Idea:

- Avoid unwieldy logical formula, i.e.  
*no* object-logic:  $\forall x. A\ x \longrightarrow B\ x$   
*no* meta-logic:  $\bigwedge x. A\ x \Longrightarrow B\ x$
- Use native Isar context & conclusion elements (for  $x, A\ x \vdash B\ x$ )

**fixes**  $x$

**assumes**  $A\ x$

**shows**  $B\ x$

or enriched version:

**fixes**  $x_1$  **and**  $x_2$  **and** ...

**assumes**  $a_1\ [att]: A_1\ \bar{x}$  (**is**  $?P_1$ ) **and**  $a_2\ [att]: A_2\ \bar{x}$  (**is**  $?P_2$ ) **and** ...

**shows**  $b_1\ [att]: B_1\ \bar{x}$  (**is**  $?Q_1$ ) **and**  $b_2\ [att]: B_2\ \bar{x}$  (**is**  $?Q_2$ ) **and** ...

# Universal contexts — introduction rules

Context elements **fix** / **assume** in structured proofs:

```
{  
  fix  $x$   
  have  $B\ x$   $\langle proof \rangle$   
}  
note  $\langle \bigwedge x. B\ x \rangle$ 
```

```
{  
  assume  $A$   
  have  $B$   $\langle proof \rangle$   
}  
note  $\langle A \implies B \rangle$ 
```

Corresponding top-level statement for rule  $\bigwedge x. A\ x \implies B\ x$ :

```
theorem  
  fixes  $x$   
  assumes  $A\ x$   
  shows  $B\ x$ 
```

# Existential contexts — elimination rules

Derived context element **obtain** in structured proofs:

```
{  
  obtain  $a$  where  $B\ a$   $\langle proof \rangle$   
  have  $C$   $\langle proof \rangle$   
}  
note  $\langle C \rangle$ 
```

Corresponding top-level statement for  $\exists/\wedge$  elimination rules etc.:

**theorem**

```
assumes  $\exists x. B\ x$   
obtains  $a$  where  $B\ a$ 
```

**theorem**

```
assumes  $A \vee B$   
obtains  $(left)\ A \mid (right)\ B$ 
```

**theorem**

```
assumes  $A \wedge B$   
obtains  $A$  and  $B$ 
```

**theorem**

```
fixes  $x\ y :: nat$   
obtains  $(lt)\ x < y \mid (eq)\ x = y \mid (gt)\ x > y$ 
```

## Example: Classical FOL

*conjI*: **assumes**  $A$  **and**  $B$  **shows**  $A \wedge B$

*conjE*: **assumes**  $A \wedge B$  **obtains**  $A$  **and**  $B$

*disjI*<sub>1</sub>: **assumes**  $A$  **shows**  $A \vee B$

*disjI*<sub>2</sub>: **assumes**  $B$  **shows**  $A \vee B$

*disjE*: **assumes**  $A \vee B$  **obtains**  $A \mid B$

*impI*: **assumes**  $A \implies B$  **shows**  $A \longrightarrow B$

*impE*: **assumes**  $A \longrightarrow B$  **and**  $A$  **obtains**  $B$

*allI*: **assumes**  $\bigwedge x. B\ x$  **shows**  $\forall x. B\ x$

*allE*: **assumes**  $\forall x. B\ x$  **obtains**  $B\ a$

*exI*: **assumes**  $B\ a$  **shows**  $\exists x. B\ x$

*exE*: **assumes**  $\exists x. B\ x$  **obtains**  $x$  **where**  $B\ x$

*classical*: **obtains**  $\neg\ thesis$

*Peirce*: **obtains**  $\thesis \implies A$

## Advantages of native Isar statements

- Simple re-use of more sophisticated Isar proof elements
- Scalable goal specifications
- Reduced complexity for formal proofs in
  1. proving / using the result
  2. structured Isar proof / tactic scripts / internal proof objects

### Consequences:

- Reduced “formality” — towards “logic-free reasoning”
- May have to unlearn first-order logic!

# **PART II**

## **Local theories**

# Motivation

- Infrastructure for organizing definitions and proofs
- Separation of concerns:
  1. definitional packages (e.g. **inductive**, **function**)
  2. target mechanisms (e.g. **locale**, **class**)→ large product space: *definitions*  $\times$  *targets*
- Simplification and generalization of Isabelle/Isar concepts

## Definitional elements within universal contexts

|       |                        |                                     |
|-------|------------------------|-------------------------------------|
|       | $\lambda$              | $let$                               |
| terms | <b>fix</b> $x :: \tau$ | <b>define</b> $c \equiv t$          |
| thms  | <b>assume</b> $a: A$   | <b>note</b> $b = \langle B \rangle$ |

Note: separation of axiomatic vs. definitional specifications!

Hindley-Milner polymorphism:

- Assumptions: fixed types

**fix**  $id :: \alpha \Rightarrow \alpha$

**assume**  $id-def: id \equiv \lambda x :: \alpha. x$

- Conclusions: arbitrary types

**define**  $id \equiv \lambda x :: \alpha. x$  (for arbitrary  $\alpha$ )

**note**  $refl = \langle \bigwedge x :: \alpha. x = x \rangle$  (for arbitrary  $\alpha$ )



## Example (1): global definitions

**theory** *Ex1* **imports** *Main*

**begin**

**inductive** *path* :: (*'a*  $\Rightarrow$  *'a*  $\Rightarrow$  *bool*)  $\Rightarrow$  *'a*  $\Rightarrow$  *'a*  $\Rightarrow$  *bool*

**for** *rel* :: *'a*  $\Rightarrow$  *'a*  $\Rightarrow$  *bool*

**where** *base*: *path rel x x*

  | *step*: *rel x y  $\Longrightarrow$  path rel y z  $\Longrightarrow$  path rel x z*

**theorem assumes** *path rel x z* **shows** *P x z*

**using**  $\langle \textit{path rel x z} \rangle$

**proof** *induct*

  { **case** (*base x*) **then show** ?*case*  $\langle \textit{proof} \rangle$  }

  { **case** (*step x y z*) **then show** ?*case*  $\langle \textit{proof} \rangle$  }

**qed**

**end**

## Example (2a): local definitions

**theory** *Ex2* **imports** *Main* **begin**

**locale** *rel* = **fixes** *rel* ::  $'a \Rightarrow 'a \Rightarrow \text{bool}$   
**begin**

**inductive** *path* ::  $'a \Rightarrow 'a \Rightarrow \text{bool}$

**where** *base*:  $\text{path } x \ x$  | *step*:  $\text{rel } x \ y \Longrightarrow \text{path } y \ z \Longrightarrow \text{path } x \ z$

**theorem assumes**  $\text{path } x \ z$  **shows**  $P \ x \ z$

**using**  $\langle \text{path } x \ z \rangle$

**proof** *induct*

  { **case** (*base* *x*) **then show** ?*case*  $\langle \text{proof} \rangle$  }

  { **case** (*step* *x* *y* *z*) **then show** ?*case*  $\langle \text{proof} \rangle$  }

**qed**

**end**

## Example (2b): adding local results

**context** *rel*

**begin**

**theorem**

**assumes** *path x z*

**obtains**  $x = z$

| *y* **where**  $x \neq z$  **and** *rel x y* **and** *path y z*

**using** *assms* **by** *cases auto*

**end**

**end**

# Local theory infrastructure

*theory*                      background environment (abstract certificate)  
*context*                      main working environment (contains *theory*)  
*local-theory*                 $\approx \text{target-context} \times \text{virtual-context}$   
                                   + interpretation of conclusions



Standard interpretation by  $\lambda$ -lifting (over **fix**  $x$  **assume**  $A\ x$ ):

|  |                             |                                     |
|--|-----------------------------|-------------------------------------|
| $thy.c \equiv \lambda x. t$                            | $loc.c \equiv thy.c\ x$     | <b>define</b> $c \equiv t$          |
| $thy.b = \langle \bigwedge x. A\ x \implies B \rangle$ | $loc.b = \langle B \rangle$ | <b>note</b> $b = \langle B \rangle$ |

# Applications (1): specification packages

Local specifications:

- **definition** and **theorem** (wrapper for **define** and **note** primitives) [M. Wenzel, 2006]
- **abbreviation** (abstract syntax) and **notation** (concrete syntax) [M. Wenzel, 2006]
- **inductive** (inductive predicates defined as least-fixed point) [S. Berghofer, 2006/2007]
- **function** (general recursive functions defined as inductive graph) [A. Krauss, 2006/2007]

Global type constructions (non-dependent):

- **datatype** (infinitary tree types) [really soon]
- **record** (nested tuples) [really soon]

## Applications (2): target mechanisms

- **locale**  $loc = \text{fixes } x \text{ assumes } A \ x$ :  
interpret **define** and **note** via  $\lambda$ -lifting  
[C. Ballarin, M. Wenzel, 2006/2007]
- **class**  $\approx$  **locale** + **interpretation**:  
second interpretation in terms of polymorphic **consts**  
(dictionary construction)  
[F. Haftmann, M. Wenzel, 2006/2007]
- **instantiation**  $c :: (\overline{S}) \ S$  [really soon]  
replace dependencies on **fixes** by instances of polymorphic **consts**  
(internal overloading)
- **statespace**  $s = \text{imports} + \text{fields}$   
modular statespaces (with merge, rename)  
[N. Schirmer, 2007]

# **PART III**

## **Local everything**

# Generic context data

**Internally** record of data-slots (dynamically typed disjoint sums)

**Programming interface** recovers strongly static typing

*functor ProofDataFun(ARGS): RESULT, where*

$$\begin{aligned} \text{ARGS} &= \text{sig type } T \text{ val init: theory} \rightarrow T \text{ end} \\ \text{RESULT} &= \text{sig val put: } T \rightarrow \text{context} \rightarrow \text{context} \text{ val get: context} \rightarrow T \text{ end} \end{aligned}$$

Example content:

- Logical declarations (variables, assumptions)
- Definitions (terms, theorems)
- Type-inference information
- Syntax annotations (mixfix grammar)
- Hints for proof tools (simpset, claset, arithmetic setup etc.)



## Generic declarations

|       | $\lambda$              | <i>let</i>                          | <i>generic</i>                                       |
|-------|------------------------|-------------------------------------|--|
| terms | <b>fix</b> $x :: \tau$ | <b>define</b> $c \equiv t$          | <b>term-syntax</b> $\langle\langle d \rangle\rangle$ |
| thms  | <b>assume</b> $a: A$   | <b>note</b> $b = \langle B \rangle$ | <b>declaration</b> $\langle\langle d \rangle\rangle$ |

where  $d: \text{morphism} \rightarrow \text{context} \rightarrow \text{context}$

**Logical transformations:** (for *type*, *term*, *thm*)

*transform-thm*:  $\text{morphism} \rightarrow \text{thm} \rightarrow \text{thm}$

**Arbitrary transformations:** (for  $\text{morphism} \rightarrow \alpha$ )

*transform*:  $\text{morphism} \rightarrow (\text{morphism} \rightarrow \alpha) \rightarrow (\text{morphism} \rightarrow \alpha)$

*transform*  $\varphi f \equiv \lambda \psi. f (\psi \circ \varphi)$

*form*:  $(\text{morphism} \rightarrow \alpha) \rightarrow \alpha$

*form*  $f \equiv f \text{ identity}$

## Application: localized proof tools

Implementation pattern [A. Chaieb, M. Wenzel, 2007]

e.g. method *algebra* in Isabelle/HOL:

1. *abstract theory context* defined as **locale** or **class**  
e.g. ring structures for Gröbner Bases
2. *extra-logical context data* maintained within the context  
e.g. ML functions to detect canonical ring constants, prove conversions etc.
3. *tool implementation* depending on a morphism that transfers all data into concrete application context

Note:

- require “polymorphic” tool  $\leftrightarrow$  tool-compliant morphisms
- type-classes more robust than arbitrary locales

## More locality: local executions and concurrency

### Idea:

- independent executions *relative* to explicit theory/proof context

### Benefits:

- faster loading of *theory subgraphs* (available in Isabelle2007)
- much faster loading of single theories due to *proof irrelevance* [future]
- much faster interactive development due to *asynchronous checking* [future]

→ towards *stateless* interactive theorem proving

## Example: irrelevant proofs

**lemma** *[simp]: attributes (Val (att, text)) = att*

**by** *(simp add: attributes-def)*

**lemma** *[simp]: attributes (Env att dir) = att*

**by** *(simp add: attributes-def)*

**lemma** *[simp]: attributes (map-attributes f file) = f (attributes file)*

**by** *(cases file) (simp-all add: attributes-def map-attributes-def split-tupled-all)*

**lemma** *[simp]: map-attributes f (Val (att, text)) = Val (f att, text)*

**by** *(simp add: map-attributes-def)*

**lemma** *[simp]: map-attributes f (Env att dir) = Env (f att) dir*

**by** *(simp add: map-attributes-def)*

## Example: sub-structured proofs

**theorem** *transition-uniq:*

**assumes**  $root': root \rightarrow x \rightarrow root'$  **and**  $root'': root \rightarrow x \rightarrow root''$

**shows**  $root' = root''$  **using**  $root''$

**proof** *cases*

**case** *read*

**with**  $root'$  **show** *?thesis* **by** *cases auto*

**next**

**case** *write*

**with**  $root'$  **show** *?thesis* **by** *cases auto*

**next**

**case** *chmod*

**with**  $root'$  **show** *?thesis* **by** *cases auto*

**next**

**...**

**qed**

# Conclusion

## General Isabelle trends

- From a pure *logical framework* towards a general *software framework* for logic applications
- Isabelle/Isar as “logical operating system” to integrate tools for formal logic (centered around *local context*)
- Isabelle2007 greatly improves upon this infrastructure
- More to come . . .