MS Mathematics

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Agenda

- MDCS
- Math Projects
 - Math engine
 - Word & OneNote Add-Ins
 - Mathematics v4 standalone app
- **■** Future

Questions?

MDCS



MDCS History

Founded in 2005

- At the time, 5th Dev center in the world!
- In Belgrade, Serbia
- By Bodin Drešević (20 year MSFT veteran)

Number of completed releases

- Windows 7
- Office 2010
- SQL Server 2008

Staff

- III 2009: ~ 40 people, XI 2009: ~28 people
- II 2011: ~ 45 people

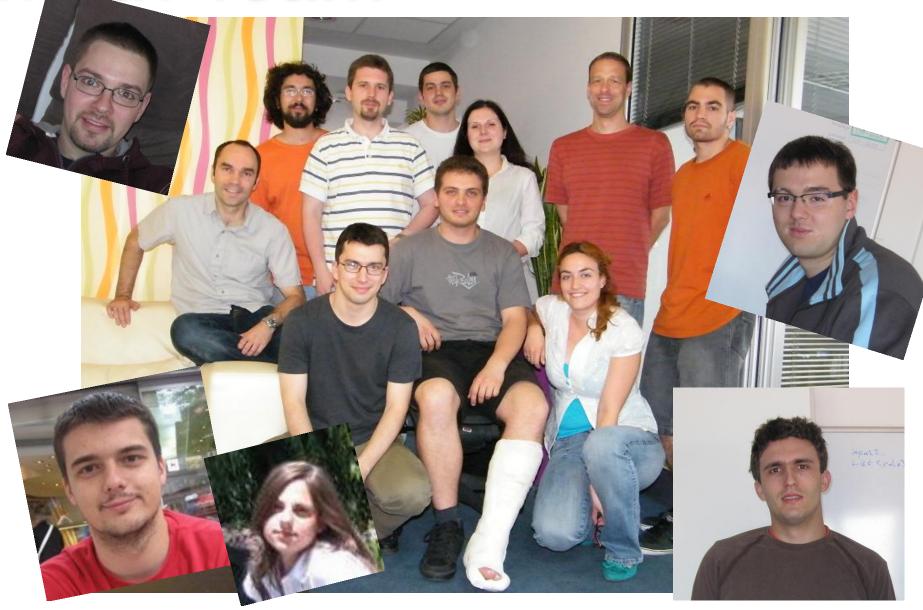
MDCS Projects

- History
 - Windows 7:
 - Handwriting recognizers for Tablet PC (7 Languages incl. Serbian)
 Math Equation Recognizer & Math Input UI
 Windows OCR
 - Live Book Search: Document Layout Analysis Engines
 - Office 2010:
 - Inking and diagraming supportMathematics add-in
 - SQL 2008: Spatial Extensibility
 - Education: Microsoft Mathematics 4.0
- Ongoing contributions
 - Many SQL engagements
 - Office Education (Math, SP Integration)
 - Bing Mobile Search (OCR)



Math Projects

Math Team

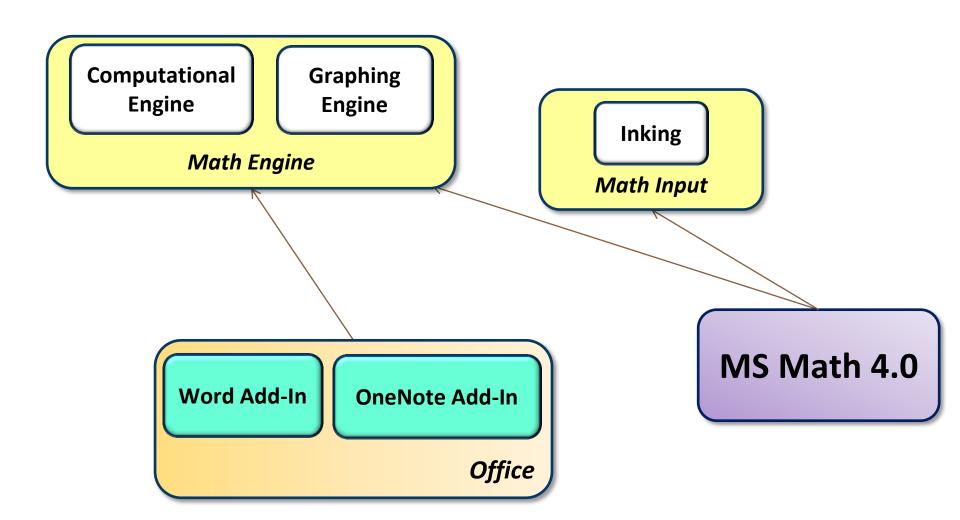


Microsoft Mathematics

Microsoft Mathematics helps bring complex mathematics concepts to life.

It can be used to solve advanced mathematical problems — from algebra to calculus to physics and statistics — through dynamic 3D graphs, making math more engaging and easier to grasp.

Math Architecture



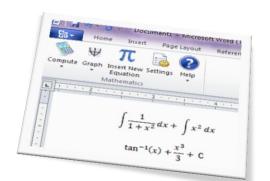
Math Scenarios



Solving math problems

Jill needs to solve some integrals for her science project:

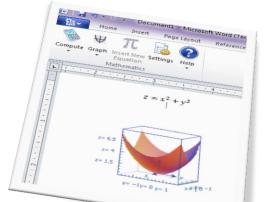
- Uses MS Mathematics Office add-in
- Inputs the integrals
- Calculates results and shares with the team



Plotting function graphs

Jack needs to verify a graph of a trigonometric function:

- Uses MS Mathematic 4.0
- Easily Inks the function
- Plots the graph and analyzes it



Math Engine

Math Coverage

Continuity checking

Derivatives

Limits

Definite Integrals

Sum of series

Indefinite Integrals

Product of series

Multiple Integrals

Calculus

Equalities

Inequalities

System of equalities

Number factorization

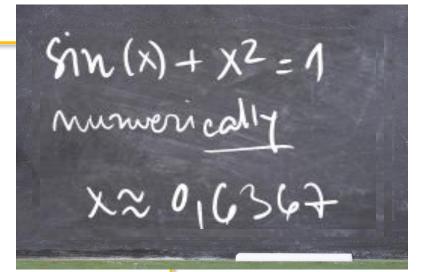
Polynomial factorization

Algebra of Rational Expressions

Expanding

Matrices

Algebra



Trigonometry

Basic Statistics

Calculator

Equalities

System of equalities

Numeric Math

Real numbers (R)

Complex numbers (C)

Gradians

Radians

Degrees

Working Modes —

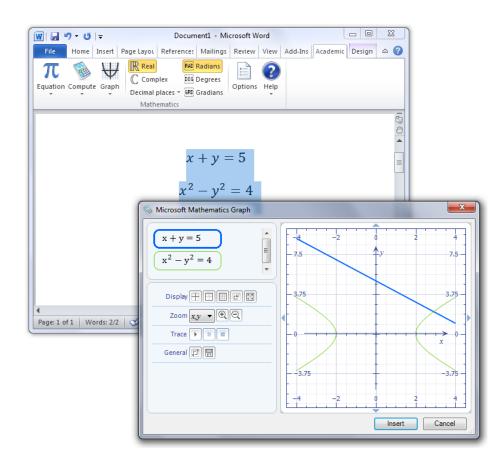
Graphing Engine

Plotting in 2D

- x, y Cartesian coordinates
- Polar coordinates

Ability to:

- Save/Edit graphs
- Change plotting range
- Change plotting surface
- Resize the graph
- Animate



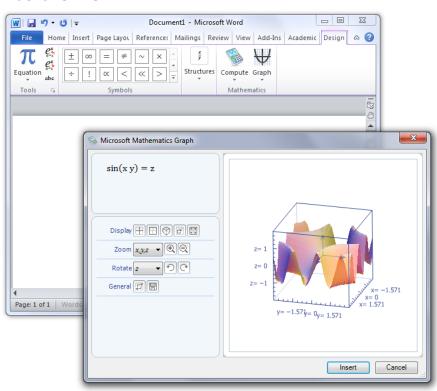
Graphing Engine

■ Plotting in 3D

- x, y & z Cartesian coordinates
- Cylindrical & spherical representations

Ability to:

- Resize
- Change plotting range
- Change plotting surface
- Rotate around each axes
- Update already existing graph
- Animate if there are any parameters

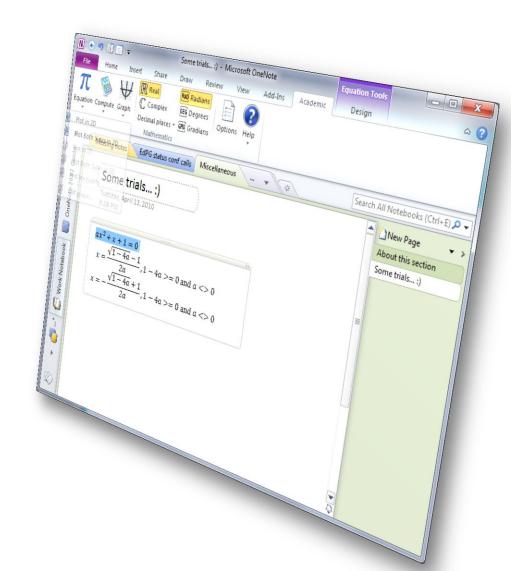


Word & OneNote Add-In

Add-Ins

- Word 12 Add-In
- Word & OneNote 14 Add-Ins
- x86 & x64 Add-Ins
- One setup for different user platforms
- Live from 8/13/2010
- In 5 months ~150k downloads
 - Among top Office downloaded bits

[Word/OneNote Math Add-In Demo]



Mathematics v4

Past & Present

History

- ■MS Student 2005 and 2006
 - MS Math 1.0 and 2.0 shipped as a component of MS Student
 - Marketed as a "2-D and 3-D Graphing Calculator "

■MS Math 3.0 shipped as a standalone product in 2007

- Scaled down version in MS Student 2008, 2009 (no ink reco or calculus)
- Step-by-Step Equation Solver; Graphing Calculator; Formulas and Equations Library, Triangle Solver, Unit Conversion Tool; Ink Handwriting Support

■MS Math Add-in for Word 2007 shipped 11/2007

- Link for up-sell to full packaged product e.g. for step-by-step
- ~ 215,000 downloads in 2009
- August, 2010: MS Math 4.0 BETA
- October, 2010: MS Math 4.0 RTM
- January, 2011: MS Math 4.0 Public Release
 - In 2 weeks 200k downloads

Description

- Standalone & Free product
- K3-K12 Math coverage
- Computational operations
 - Symbolic & Numeric
 - Real & Complex number field

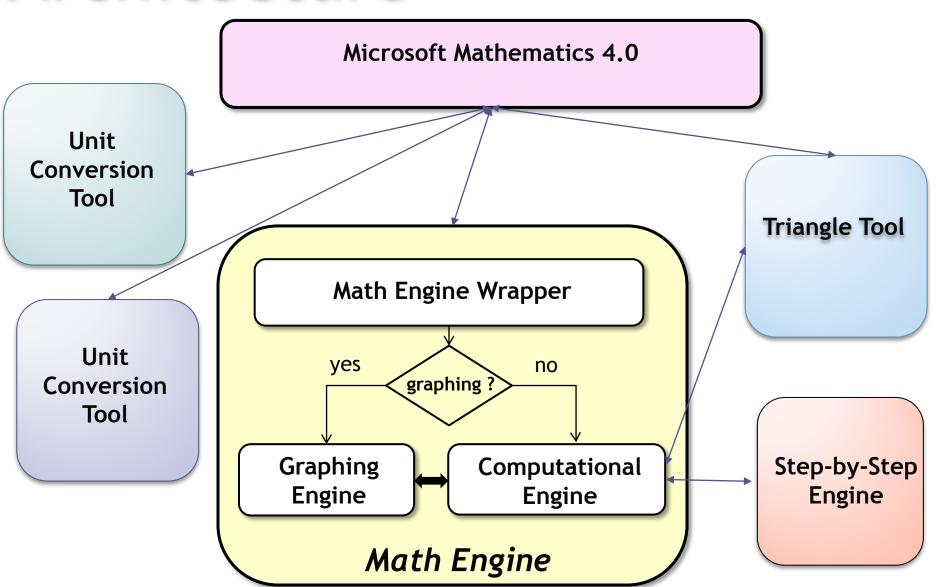
Graphing

- 2D & 3D
- Cartesian, Polar, Spherical, Cylindrical coordinate systems

Additional tools/features

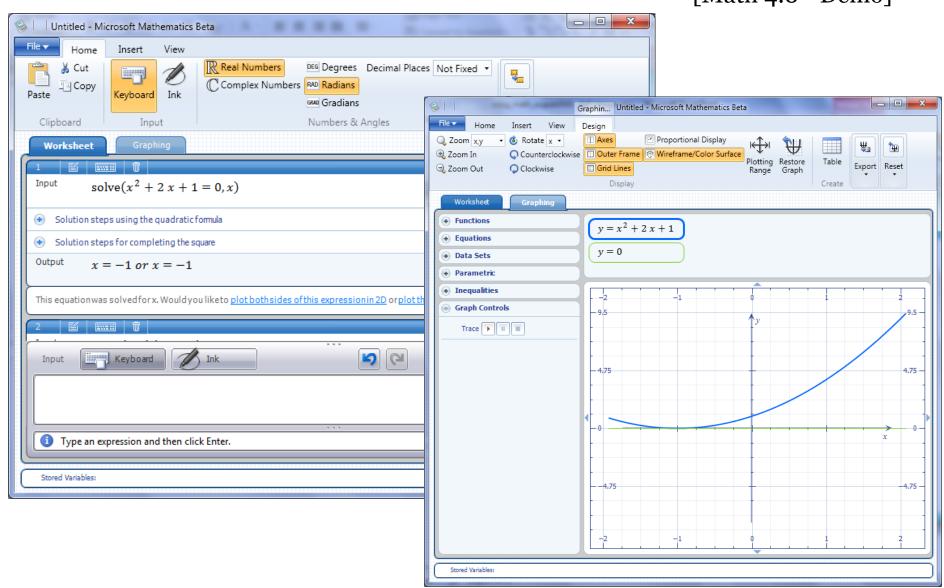
- Triangle tool
- Equation & Formula library
- Unit conversion tool
- Step-by-step solving
- **Keyboard, Touch-like & Handwriting Input**

Architecture



Mathematics v4

[Math 4.0 - Demo]



Software development

Engineering Process Overview

Product development

- Functional, Development & Test design specifications
- Project tracking on weekly level
- Primary & secondary component owners
 - Code reviews for all changes
- Daily work item & bug reports

Quality assurance

- Daily official builds
- Daily functional and performance reports
- 100 000 test cases divided into categories

Test Coverage

- **Computational & Graphing engine**
 - ~100 000 test cases
 - Latest vs. previous
 - Latest vs. initial

BVT

- ~35 test cases
- Simulated UI actions
- Different combinations of OS x Office
- Computational stability & performance
 - 40 000 test cases
- Regular MSFT Release Compliance tools & tests

Challenges

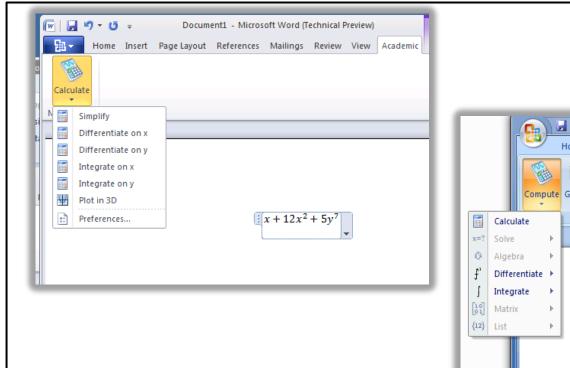
- Education software not Mathematica or Matlab
- Simple, but correct
- Are bugs ok?
- Parametric equations/inequalities
 - $ax = 1 -> x = \frac{1}{a}$ $x^2 = a -> x = \sqrt{a}$

 - How to present correct solution?

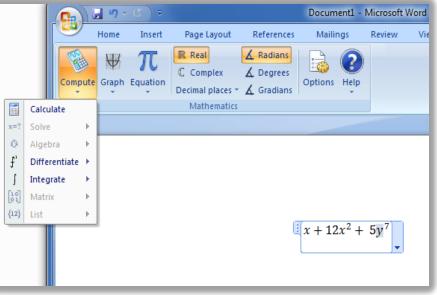
UX experience

- UI changes
 - Easy access to specific functionality
 - Graphing and Computational actions separated
 - Math preferences pulled to the top level Ribbon
- UX study
- UI experience that reveals most of Math capabilities

UX experience



Visible actions



Questions?



THANK YOU!