

Towards SMT-Style Reasoning about Floating-Point Arithmetic

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- Verification of software using FPA
- Provide tools for embedded systems development
- Reasoning about FPA
- SMT enables reasoning in various domains
- Apply the SMT approach to FPA

Some existing approaches

Interval reasoning

[Haller et al., FMCAD '12]

- Interval propagation
- Abstract interpretation
- Uses generalization of conflict analysis algorithm
- Good for proving unsatisfiability
- Not good at computing models

Encoding as bit-vector arithmetic [Brillout et al., FMCAD '09]

- Translation to BVA uses knowledge of hardware implementations
- Uses bit-blasting to reduce BVA to propositional logic

Bit-blasting

- Introduce new boolean variables
 - Add constraints over introduced variables to the formula
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- Bit-blasting is often time- and memory-consuming
 - Multiplication can take 25000 variables
 - Subsequent reasoning can be very quick by comparison

Approximations and Model refinement

- Use of approximations in encodings would be beneficial
- Generate a model that can be refined

Types of approximation

- Under-approximations
- Over-approximations
- Computation with reduced precision

Refinement loop

```
while(1)
{
    bvProb = appFpa2bv(fpaProb, appLevel);
    propProb = bitBlast(bvProb);
    model = getModel(propProblem);
    if(!model || !satisfies(model, fpaProb))
        appLevel++;
    else
        output(model);
}
```

Approximating FP operations

- Division uses an iterative algorithm
- Over-approximate by fixing the number of iterations
- FPA is always performed with a given precision
- All operations can be performed with a smaller precision
- Removing rounding could also be a form of approximation

- Evaluate the outlined ideas
- Come up with different operation schemes
- Look into generation of robust models
- Investigate lazy assertion of constraints
- Implement a theory solver for FPA

Thanks for your attention!