

URBiVa: Uniform Reduction to Bit-Vector Arithmetic

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Introduction

- **BVA** - first order theory of fixed length bitvectors with standard arithmetic (+, -, *, /), relational (==, <, >, ...), bitwise (&, |, ...), and logical (&&, ||, ...) operators
- **Decidable** (due to finite domains of variables)
- Powerful **SMT solvers** for BVA available
- Used mainly in hardware and software **verification**
- Potential for **wider applications** (e.g., constraint satisfaction problems)

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Motivation

- Problems have to be **specified and encoded** to BVA so that solvers can be applied
- There are **interchangeable formats** (e.g., SMT-LIB) but no high-level specification languages
- BVA constraints in applications generated by **custom tools**
- **Generic, high-level modelling system** would be welcome

The main ideas of the approach

- Problems considered are of the following general form:
Find (if they exist) values such that given conditions are met.
- For any candidate values, we can **simply test** if they make a solution to the problem.
- A test can be written in an **imperative** language and is a problem specification itself.
- Required values can be **automatically** found by **symbolically executing** the test and employing **SMT solvers**.
- The approach is **declarative** since no solving procedure needs to be specified

A trivial example

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Alice picks a number. She then multiplies it by two. Then she inverts the last 4 bits of the obtained result. What is the number that Alice picked, if the obtained result is the same as the initial pick?

Specification

```
nr = na * 2;  
nr = nr ^ 0xF;  
assert_all(nr == na);
```

- This test is a precise specification of the problem.
- **Unknowns** (to be determined) are exactly the variables accessed before they were assigned (`na` in this example).

Specification language

- Specification language is **C-like**
- **Numeric** and **Boolean** variables; **Arrays**.
- All standard **operators**; **if**, **while**, **for** statements; user defined **functions**
- **assert** and **assert_all** statements specify the condition that must be met
- **Semantics**, precisely defined, is different from the standard semantics (e.g., undefined variables can be accessed)
- **Restriction**: Conditions in loops and array indices must be ground (cannot contain unknowns).

Symbolic execution

- Specifications are **symbolically executed**
- Result of the interpretation is a quantifier free **BVA formula** (with unknowns represented as BVA variables)
- **SMT solvers** are used to find satisfying valuations

Trivial example - cont.

Specification

```
nr = na * 2;  
nr = nr ^ 0xF;  
assert_all(nr == na);
```

BVA Formula - 8bit

$$na * 2 \wedge 0xF == na$$

SMT-LIB format:

```
(= na (bv-xor (bv-mul na 0b00000010) 0b00001111))
```

Solution

The only solution is $na = 0b0000101 = 5$.

Implementation

- **Open-source**, available at <http://argo.matf.bg.ac.rs>
- **flex/bison/C++**
- SMT solvers supported: **Boolector**, **Yices**, **MathSAT**
- Communication with SMT solvers using their **APIs**
- **Bit blasting** to SAT supported
- **All-models** feature using blocking clauses

Gray codes example

```
nDim = 8;                                001
                                           000
bDomain = true;                           010
for (ni = 0; ni < nDim; ni++)             011
    bDomain &&= 0 <= na[ni] && na[ni] < nDim; 111
                                           110
bAllDiff = true;                           100
    for (ni = 0; ni < nDim-1; ni++)        101
        for (nj = ni+1; nj < nDim; nj++)
            bAllDiff &&= na[ni] != na[nj];

bGray = true;
for (ni = 0; ni < nDim - 1; ni++) {
    nDiff = na[ni] ^ na[ni+1];
    bGray &&= !(nDiff & (nDiff - 1)) && (nDiff != 0);
}

assert_all(bDomain && bAllDiff && bGray);
```

Bit count example

```
function nBC1(nX) {  
    nBC1 = 0;  
    for (nI = 0; nI < 16; nI++)  
        nBC1 += nX & (1 << nI) ? 1 : 0;  
}
```

```
function nBC2(nX) {  
    nBC2 = nX;  
    nBC2 = (nBC2 & 0x5555) + (nBC2>>1 & 0x5555);  
    nBC2 = (nBC2 & 0x3333) + (nBC2>>2 & 0x3333);  
    nBC2 = (nBC2 & 0x0077) + (nBC2>>4 & 0x0077);  
    nBC2 = (nBC2 & 0x000F) + (nBC2>>8 & 0x000F);  
}
```

```
assert(nBC1(nX) != nBC2(nX));
```

Sample experimental results

Problem	Fermat's triples $n = 3, bw=6$	Gray codes $dim=12, bw=4$	Magic square $n = 4, bw=6$	Bit Count $bw=32$
number of solutions	10240	1168	880	0
Boolector	3.22	9.37	197.28	1.20
MathSAT	98.43	9.72	309.09	>600.00
Yices	<i>144.64</i>	2.66	76.15	560.67
bit-blasting	27.18	<i>12.23</i>	<i>461.81</i>	7.26

- Different solvers exhibit very different runtime on different instances.
 - Support for **multiple solvers** is welcome in applications
 - The tool can be used for **benchmarking BVA solvers**

Related work

- **Specification languages for CSP** (e.g., MiniZinc, FlatZinc)
 - All declarative (no imperative features, e.g., no destructive assignments)
 - No support for bitwise operators
- **Conversions from MiniZinc to SAT** [Huang 2008] and **SMT** [Bofill et al. 2010]
- **General modelling systems** (e.g., CLP(FD) systems, ASP systems, IBM ILOG OPL)
- **Software verification tools** based on symbolic execution (e.g., Java Pathfinder, Pex, SAGE, SmartFuzz, FORTE)
 - Not intended for solving combinatorial problems
 - Handle only machine datatypes (no arbitrary bit-width)
 - No all-models functionality

Conclusions

- High level interface to SMT
- New range of applications for BVA (modelling, benchmarking, ...)
- New (imperative-declarative) programming paradigm

Further work

- Tackling some **real-world problems**
- Overcome some **restrictions** in the specification language
- **URSA Major** tool - support for other SMT theories