

# DEUKS internship: On the Interconnection of Heterogeneous Overlay Networks

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# Overview

- 1 Introduction
- 2 Overlay Networks
- 3 Babelchord
- 4 Application Demo
- 5 Further Work
- 6 Cote d'Azur



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- DEUKS - Doctoral School towards European Knowledge Society, Tempus Project JEP - 41099 - 2006
- Consortium Members:
  - Universita Degli Studi di Udine (I)
  - University of Novi Sad (RS)
  - Institut National de Recherches en Informatique et en Automatique - Sophia Antipolis (FR)
  - Mathematical Institute of the Serbian Academy of Science And Arts - Belgrade (RS)
  - State University of Novi Pazar (RS)
  - Universidad Politecnica de Valencia - Valencia (ES)
  - Individual experts:
    - Prof. Pierre Lescanne, Ecole Normale Superieure de Lyon (FR)
    - Prof. Pawel Urzyczyn, University of Warsaw (PL)





## Main objectives of DEUKS:

- Promotion of the current European landscape of doctoral programmes in Serbia;
- Building-up and implementing pilot doctoral programme according to the European innovative recommendations;
- Introduction of improved and new teaching methods: acquisition and exchange of knowledge in the specific fields of teachers' and students' interests;
- Building-up the environment for linking the EHEA and ERA.



# My Participation

- Internship at INRIA Sophia Antipolis - LOGNET Team
- Team leader: Luigi Liquori
- Colaborators: Francesco Bongiovanni and Cédric Tedeschi
- Duration of stay: February 27<sup>th</sup>, 2009 - May 25<sup>th</sup>, 2009
- Main goal to develop a software which will follow algorithm described in the paper:  
L. Liquori, C. Tedeschi, and F. Bongiovanni: BabelChord: a Social Tower of DHT-Based Overlay Networks. In 14<sup>th</sup> Symposium on Computers and Communications (ISCC 2009). IEEE, 2009.



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# Basic Terms

## Definition (Overlay Networks)

An overlay network is a (computer) network which is built on top of another network. Nodes in the overlay can be thought of as being connected by virtual or logical links, each of which corresponds to a path, perhaps through many physical links, in the underlying network.





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Systems without any centralized control or hierarchical organization in which each node runs software with equivalent functionality.



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## Points of Interest

Scalability, resource discovery, failure recovery or routing efficiency, in particular in the context of information retrieval

# Chord Protocol

- Ring of nodes



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- Supports one operation: for a given key it maps it onto a node



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# Chord Protocol

- Ring of nodes
- Supports one operation: for a given key it maps it onto a node
- Simple - Proved correctness - Proved performance
- Uses consistent hashing to assign keys to nodes



# Golden Rules of Chord

## Notation

$$Key_x = H(Key)$$

$$IP_y = H(IP)$$



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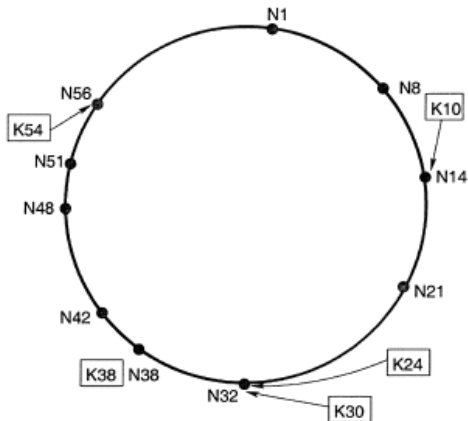
## Golden Rules

- 1 Invariant:  $Key_x, IP_y$  iff  $x \leq y$
- 2 After JOIN keep GR1
- 3 After LEAVE keep GR1

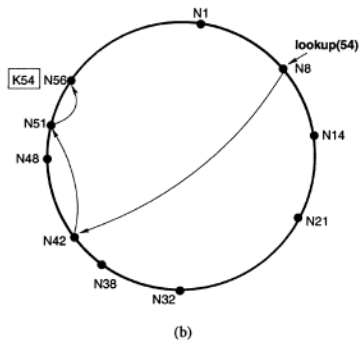
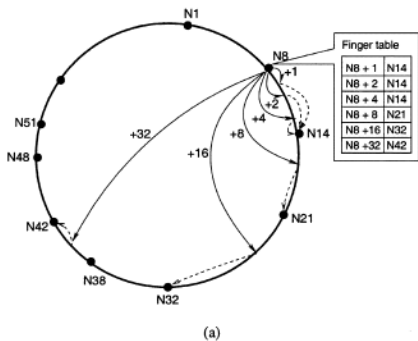




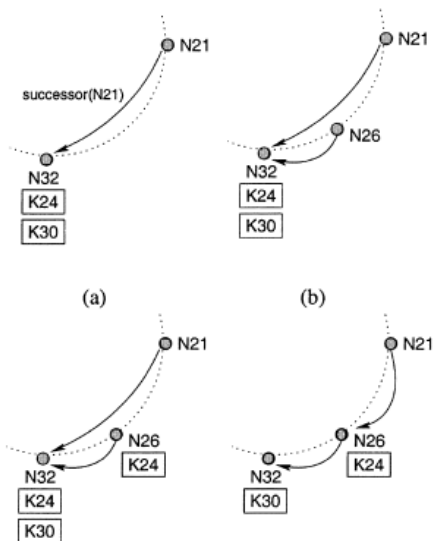
# Chord - Example



## Chord - Example - Lookup procedure



## Chord - Example - Joining of the new node



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# Babelchord - Introduction

- Motivation: Merging of two Chord rings is costly
- Connecting smaller Chord networks in an unstructured way
- Nodes as *neural synapses*



# Babelchord - Protocol

- Social component



# Babelchord - Protocol

- Social component
- Rings as Floors



# Babelchord - Protocol

- Social component
- Rings as Floors
- Multi-floor routing



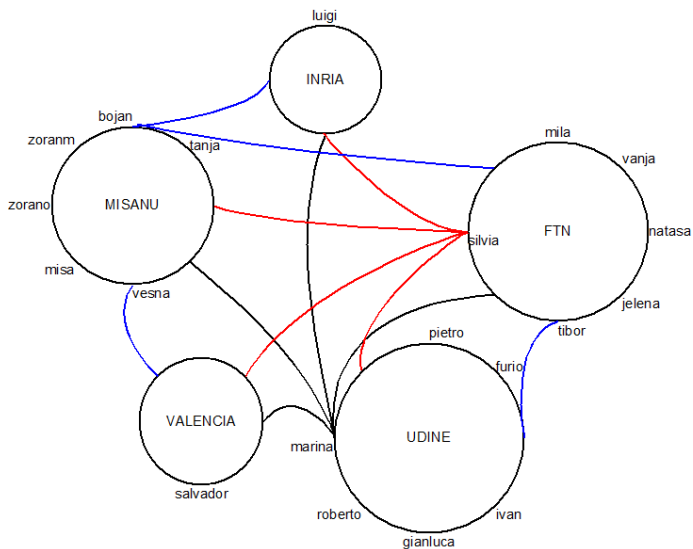


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## Babelchord - Example



## Eclipse demo

- Implementation is based on openChord 1.0.5
- Developed by: Distributed and Mobile Systems Group Lehrstuhl fuer Praktische Informatik Universitaet Bamberg
- Written in Java
- GNU public licence



# Simulation and Test Results

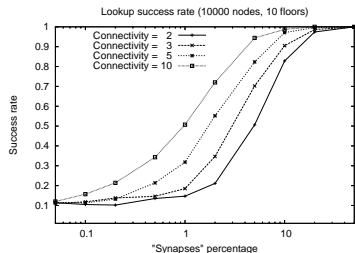


Figure: Simulation: Exhaustiveness

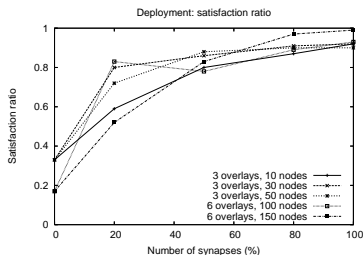


Figure: Deploying JSynapse<sup>1</sup>: Exhaustiveness

<sup>1</sup>JSynapse: Another implementation by LogNet team members



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# Further Work

- Publishing paper
- "Babelize" other protocols for overlay networks
- Apply these techniques in other fields



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- Places
- Events
- Other





Merci Beaucoup!  
Questions?