The Univalence Axiom in Dependent Type Theory

Marc Bezem, lectures based on $^{\rm 1}$ and $^{\rm 2}$

¹The Univalent Foundations Program, *Homotopy Type Theory*, https://homotopytypetheory.org/book/

²Thierry Coquand, *Théorie des Types Dépendants et Axiome d'Univalence*, Séminaire Bourbaki, 66ème année, 2013-2014, n° 1085

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Overview of Logics

Logic	Types	∀∃-domains
1-sorted FOL	$I^n o B$ (opt. $I^n o I$)	1
k-sorted FOL	$[I_1 \cdots I_k]^n\to B\ (\ldots)$	I_1,\ldots,I_k
HOL <mark>(later)</mark>	$T ::= B \mid I \mid (T \rightarrow T)$	any T
DTT <mark>(later)</mark>	П-types, $\mathcal U$ (universes),	any $A:\mathcal{U}$
	inductive types	

- First-order logic: predicate logic (e.g., set theory ZFC)
- ► *I* is the type of individuals, *B* of propositions
- I-sorted FOL is usually presented untyped
- In 1-sorted FOL types are left implicit, apart from arity
- ► E.g., in $\exists x. \forall y. \neg E(y, x)$ quantification is over *I*, and E(y, x), $\neg E(y, x)$, $\forall y. \neg E(y, x)$, $\exists x. \forall y. \neg E(y, x)$ are all of type *B*
- In k-sorted FOL types are explicitly given in the signature

Higher-order Logic (Church 1940)

- ▶ Types: *I* (individuals), *bool* (propositions), and if *A*, *B* are types, then also $A \rightarrow B$ (these types are called *simple* types)
- Terms are classified by their types, e.g.,
 - ► c:l
 - $f: I \to I$
 - ► f(c): I
 - ► P : bool
 - $Q: I \rightarrow bool$ ('propositional function')
 - $\blacktriangleright \rightarrow : \textit{bool} \rightarrow (\textit{bool} \rightarrow \textit{bool})$
 - $\neg: bool \rightarrow bool$
 - $P \rightarrow \neg Q(f(c))$: bool
 - ▶ $\forall_I : (I \rightarrow bool) \rightarrow bool$ (universal quantifier over I)
 - $(\forall_I Q)$: bool, also denoted $\forall x:I. Q(x)$
- We also have, e.g., ∃_I, ∀_{I→bool}, ∃_{I→I} for quantification over I, over unary predicates, and over unary functions, respectively
- ▶ In fact, we have \forall_A, \exists_A for any type A: HOL

Higher-order Logic (Cntd)

- Inference system defines the 'theorems' of type bool
- ▶ Natural semantics in set theory: *bool* = {0,1}, *I* a set
- Example: we can express equality $Eq_A(t, u)$: bool as

$$(\forall P : A \rightarrow bool. P(t) \rightarrow P(u)) : bool$$

- Exercise: prove that Eq_A is an equivalence relation for any A
- Refinement: prove symmetry of Eq_A without using the law of the excluded middle
- Moral of the exercise: higher-order quantification is powerful

Extensionality Axioms in HOL, anticipating UA

Pointwise equal functions are equal:

 $(\forall x : A. Eq_B(f(x), g(x))) \rightarrow Eq_{A \rightarrow B}(f, g)$

• Equivalent propositions are equal:

 $((P \rightarrow Q) \land (Q \rightarrow P)) \rightarrow \textit{Eq}_{\textit{bool}}(P,Q)$

- Neither of these axioms is provable in HOL (but they are true in the set-theoretic semantics)
- Univalence Axiom (UA): 'equivalent things are equal' (the meaning of 'equivalent' depends on the 'thing')
- UA is not true set-theoretically, since sets can be 'equivalent' without being equal. This is vague, but can be made precise by taking sets to be 'equivalent' when they are in bijective correspondence (same cardinality). Another example will come later.

Dependent Type Theory, Π -types

- Limitation of HOL: not natural to define, e.g., algebraic structure on an arbitrary type; DTT can express this.
- Every mathematical object has a type, even types have a type: a : A, A : U₀, U₀ : U₁,..., the U_i are called universes (U)
- Fundamental in DTT: family of types B(x), x : A; that is, for every a : A we have B(a) : U (so, B has type A → U₀)
- Context: $x_1 : A_1, x_2 : A_2(x_1), \dots, x_n : A_n(x_1, \dots, x_{n-1})$
- Example: n : N, x : R(n), y : R(n) in *n*-dim LinAlg
- If B(x), x : A a type family, then ∏x:A. B(x) is the type of dependent functions f(x) = b in context x : A, that is, b and its type may depend on x, f(a) = (a/x)b : B(a) if a : A
- Example: $0: \prod n: N. R(n), 0(n)$ is *n*-dimensional zero vector
- Actually, $A \rightarrow B$ is $\prod x:A. B(x)$ with B(x) = B

Σ -types and algebraic structure

If B(x), x : A type family, then Σx:A. B(x) is the type of dependent pairs (a, b) with a : A and b : B(a)

• Actually, $A \times B$ is $\Sigma x: A. B(x)$ with B(x) = B

► A type of semigroups can be defined in DTT as (=_G, equality on G, will be explained later):

 $\Sigma G: \mathcal{U}. \Sigma m: G \rightarrow G \rightarrow G. \Pi x, y, z: G. m(x, m(y, z)) =_G m(m(x, y), z)$

Representation of Logic in DTT

- Curry-Howard-de Bruijn: formulas as types, (constructive) proofs as programs (see Sørensen&Urzyczyn, Elsevier, 2006)
- Example: f(x, y) = x for x : A, y : B, then $f : A \to (B \to A)$
- Curry, 1958: f is a proof of the tautology A
 ightarrow (B
 ightarrow A)
- Modus ponens: if $f : A \rightarrow B$, a : A, then f(a) : B
- Similarly, g(x, y, z) = x(y(z)) (composition) is a proof of

$$(B \rightarrow C) \rightarrow ((A \rightarrow B) \rightarrow (A \rightarrow C))$$

- Breakthrough in FOM: proofs as first-class citizens (!!!) Constructive proofs can be executed as functional programs.
- Profound influence on computer science, constructive mathematics, computational linguistics

Representation of Logic in DTT (ctnd)

- A family of types B(x), x : A represents a unary predicate
- Truth (or rather: provability) is represented by inhabitation
- Universal quantification $\forall x:A. B(x)$ by $\prod x:A. B(x)$
- ▶ Implication $A \rightarrow B$ by, indeed, $A \rightarrow B$ (= $\prod x: A. B!$)
- Existential quantification $\exists x:A. B(x)$ by $\Sigma x:A. B(x)$
- $A \wedge B$ by $A \times B = \Sigma x : A \cdot B(x)$ with constant B(x) = B
- $A \lor B$ is represented by disjoint sum A + B (next slide)
- \perp is represented by the empty type N_0 (next slide)
- ▶ Negation $\neg A$ is represented by $A \rightarrow N_0$
- ► NB: Σ and + are stronger than in ordinary logic (explain ...)

Inductive Types

- A + B is inductively defined by two constructors inl : A → (A + B), inr : B → (A + B)
- ▶ How to destruct objects *inl(a)*, *inr(b)*? Definition by cases!
- ▶ Destruction: h: Пz:A + B. C(z) can be defined given f: Пx:A. C(inl(x)) and g: Пy:B. C(inr(y)):

$$h(inl(x)) = f(x)$$
 $h(inr(y)) = g(y)$

- ► Moral: inl(a), inr(b) are the only objects of type A + B
- For constant C(z) = C this is Gentzen's ∨-elimination: f : A → C, g : B → C define h : A + B → C
- In words: if we can prove C from A, and from B, then we can prove C from A + B
- Extra in DTT: p : A + B can be used in C(p)

Inductive Types (ctnd)

- Also inductively: 0 : N and if n : N, then S(n) : N
- How to destruct numerals $S^{k}(0)$? Recursion and induction!
- Destruction: f : Πn:N. C(n) can be defined given z : C(0) and s : Πn:N. (C(n) → C(S(n))):

$$f(0) = z$$
 $f(S(n)) = s(n, f(n))$

- Moral: numerals $S^k(0)$ are the only objects in N
- For constant C(n) = C this is primitive recursion
- For non-constant C(n): inductive proof of $\forall n: N. C(n)$
- Moral: primitive recursion is the non-dependent version of induction

Inductive Absurdity

- ► N₀, the empty type or empty sum, representing *false* or absurdity, is inductively defined by no constructors
- Destruction: h : Πz:N₀. C(z) can be defined by zero cases, presuming nothing, h is 'for free' (induction principle for N₀)
- For constant C(z) = C this is the Ex Falso rule $N_0 \to C$
- For non-constant C(z): refinement of Ex Falso, used elegantly by VV to prove ∏x, y:N₀. Eq_{N₀}(x, y) (for Eq_{N₀}: next slide)

• Negation:
$$\neg A = (A \rightarrow N_0)$$

 N₁ (aka Unit) is the inductive type with one constructor, N₂ (aka Bool) with two constructors, and so on

Inductive Equality

- ► Eq_A(x, y) (equality, Martin-Löf), in context A : U, x, y : A, inductively defined by 1_a : Eq_A(a, a) for all a : A (diagonal!)
- Since Eq_A(x, y) is itself a type in U, we can iterate: Eq_{Eq_A(x,y)}(p, q) is equality of equality proofs of x and y
- ► Homotopy interpretation: Eq_A(x, y) as path space, Eq_{Eq_A(x,y)}(p, q) as higher path space, and so on
- Beautiful structure arises: an ∞ -groupoid
- Footnote (opinion): a miracle, unintended by Martin-Löf
- Discussion: a discovery comparable to the countable model of ZF, or to non-Euclidean geometries (without changing the theory)

Laws of Equality

- $(1_a : Eq_A(a, a) \text{ for all } a : A) + \text{ induction } + \text{ computation}$
- We actually want *transport*, for all type families *B*:

$$transp_B: B(a) \rightarrow (Eq_A(a, x) \rightarrow B(x))$$

and based path induction, for all type families C:

$$bpi_C: C(a, 1_a) \rightarrow \Pi p: Eq_A(a, x). C(x, p)$$

plus natural equalities like $transp_B(b, 1_a) = b$

- *bpi_C* is provable by induction, *transp_B* special case of *bpi_C*
- Also provable: Peano's 4-th axiom $\neg Eq_N(0, S(0))$
- Proof: define recursively B(0) = N, B(S(n)) = N₀ and assume p : Eq_N(0, S(0)). We have 0 : B(0) and hence transp_B(0, p) : N₀.

Groupoid

- ► THM [H+S]: every type A is a groupoid with objects of type A and morphisms p : Eq_A(a, a') for a : A, a' : A
- ▶ In more relaxed notation (only here with = for *Eq*):

1.
$$\dots : x = y \to y = z \to x = z$$

2. $\dots^{-1} : x = y \to y = x$
3. $p = 1_x \cdot p = p \cdot 1_y$
4. $p \cdot p^{-1} = 1_x, p^{-1} \cdot p = 1_y$
5. $(p^{-1})^{-1} = p$
6. $p \cdot (q \cdot r) = (p \cdot q) \cdot r$

- ▶ Proofs by induction: is $transp_{x=_{-}}$, $^{-1}$ is $transp_{=x} 1_x$ (!)
- Also: $x, y : A, p, q : Eq_A(x, y), pq : Eq_{Eq_A(x,y)}(p, q) \dots$

The Homotopy Interpretation [A+W+V]

- Type A: topological space
- Object a : A: point in topological space
- Object $f : A \rightarrow B$: continuous function
- ► Universe U: space of spaces
- ► Type family B : A → U: a specific fibration E → A, where the fiber of a : A is B(a), and
- *E* is the interpretation of $\Sigma A B$: the total space
- $\Pi A B$: the space of sections of the fibration interpreting B
- $Eq_A(a, a')$: the space of paths from a to a' in A
- Correct interpretation of Eq_A (in particular, transport) is ensured by taking Kan fibrations (yielding homotopy equivalent fibers of connected points)

Some Homotopy Levels [V]

- Level -1: $prop(P) = \prod x, y: P. Eq_P(x, y)$
- Example: N_0 is a proposition, $prop(N_0)$ also (!)
- Level 0: $set(A) = \prod x, y:A. prop(Eq_A(x, y))$
- Example: N is a set, set(N) is a proposition
- Proved above: N is not a proposition (Peano's 4-th axiom)
- Level 1: $groupoid(A) = \prod x, y:A. set(Eq_A(x, y))$
- Examples: N_0 , N (silly, the hierarchy is cumulative)
- Without UA it is consistent to assume ΠA:U. set(A)
- With UA, \mathcal{U} is not a set (U_0 not a set, U_1 not a groupoid, ...)

The Univalence Axiom [V]

- Level -2: Contr $(A) = A \times prop(A)$, A is contractible
- Examples: N_1 , $\Sigma x: B$. $Eq_B(x, b)$ for all b: B
- Fiber of $f : A \rightarrow B$ over b : B is the type

$$Fib_f(b) = \Sigma x: A. Eq_B(f(x), b)$$

- Equivalence (function): isEquiv(f) = Πb:B. Contr(Fib_f(b))
- Equivalence (types): $(A \simeq B) = \Sigma f : A \rightarrow B$. isEquiv(f)
- Examples:
 - Logical equivalence of propositions
 - Bijections of sets
 - The identity function $A \rightarrow A$ is an equivalence, $A \simeq A$
- UA: for the canonical *idtoEquiv* : $Eq_{\mathcal{U}}(A, B) \rightarrow (A \simeq B)$,

ua : isEquiv(idtoEquiv)

More on UA

- ▶ Consequence of UA: $Eq_U(A, B) \simeq (A \simeq B)$ inhabited
- Weak UA, wua : $(A \simeq B) \rightarrow Eq_{\mathcal{U}}(A, B)$
- Informal: homotopy equivalent types in U can be identified
- Example: \mathbb{N} and \mathbb{Z} can be identified, don't forget transport
- Is this good or bad, what means 'can be identified' here?
- ▶ Why not so in ZF? E.g., $0 = \{\}$, $Sn = n \cup \{n\}$, $S'n = \{n\}$. Two encodings of \mathbb{N} , they disagree on $0 \in 2$.
- Crucial: the language of type theory strikes a balance
 - it is expressive (not too much encoding)
 - is not too expressive (cannot express things it shouldn't)

Consequences and Applications of UA/HoTT

- Function extensionality
- Description operator (define functions by their graph)
- The universe is not a set $(Eq_{\mathcal{U}}(N, N)$ refutes UIP)
- Practical: transport of structure and results between equivalent types, without the need for 'transportability criteria' [Bourbaki 4].

 $wiki/Equivalent_definitions_of_mathematical_structures$

- Practical: formalizing homotopy theory synthetically
- ▶ Higher inductive types, example: the circle S¹
 - a point constructor base : \mathbb{S}^1
 - ▶ a path constructor loop : base =_{S1} base
 - induction + computation
- What is base $=_{\mathbb{S}^1}$ base? (provably equivalent to \mathbb{Z})

Consumer Test of Logics

Logic	Types	$\forall \exists$ -domains	Rem.
1-sorted FOL	$I^n o B$ (opt. $I^n o I$)	1	1
k-sorted FOL	$[I_1 \cdots I_k]^n\to B\ (\ldots)$	I_1,\ldots,I_k	1
HOL	$T ::= B \mid I \mid (T \rightarrow T)$	any T	1,3
DTT	П-types, $\mathcal U$ (universes),	any $A:\mathcal{U}$	2,4,5
	inductive types		

- 1. Proofs are not first-class citizens.
- 2. Proofs are first-class citizens (part of object language).
- Strength depends on comprehension axioms and similar devices, e.g., ∃P. ∀x. (Px ↔ φ) or Hilbert's ε.
- 4. Strength depends on inductive types and im/predicativity, e.g., type $\Pi A: \mathcal{U}_0$. A landing in universe $\mathcal{U}_0/\mathcal{U}_1$.
- 5. In DTT we often reason logically with 'inhabited types'